The Haunted Knight vs. The Wrong AI
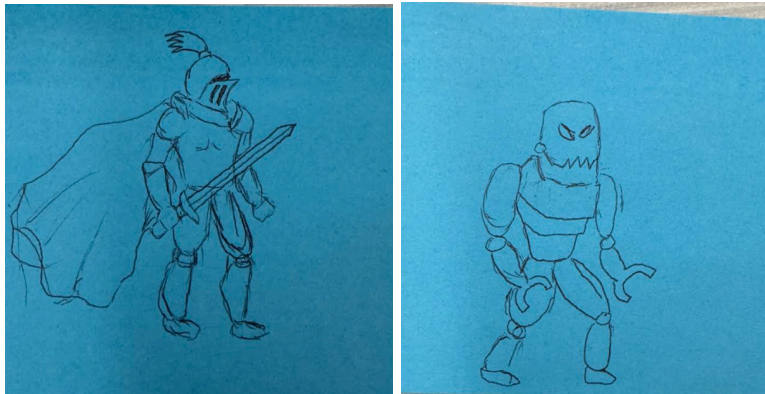Group members:
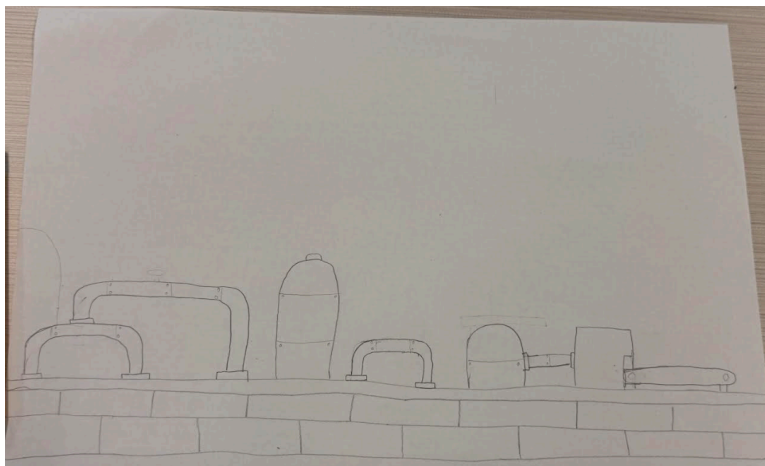Liam: artist, level design
Muhammad: music
Martin: title Design

Backstory:
Evil AI has taken over the world and there's a knight with ghostly powers that has to defeat the AI. The player plays as the knight and uses the knight's ghost powers to destroy robots.

Character Designs:

Level Designs: in almost every level the knight fights with robots that are controlled by the evil AI and every 5 levels there are mini boss levels until the last level is you fighting the Evil AI. The levels also take place in a robot factory with a platformer-style map.

Main OST Theme:

Game Mechanics: The knight will have sword which uses his power to cut down the wrong AI along with his ghostly powers like possession and telekinesis

Hype: